

# A MAZE. / Berlin 2016

## Rainbow Selection

.lazr.



Local multiplayer cyberneon glitch-punk arena shooter for up to four datathieves.

**BADBLOOD**



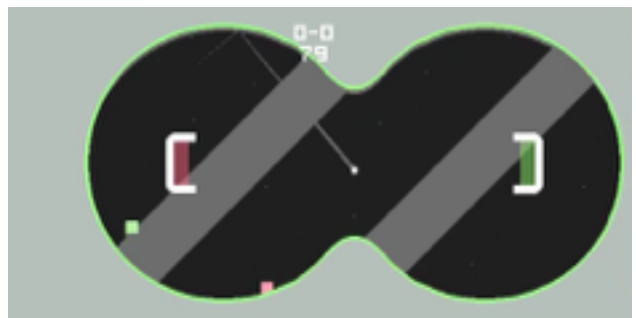
A violent stealth game for two, inspired by the thrilling playground classic, hide & seek.

**Dear Pigeon Man**



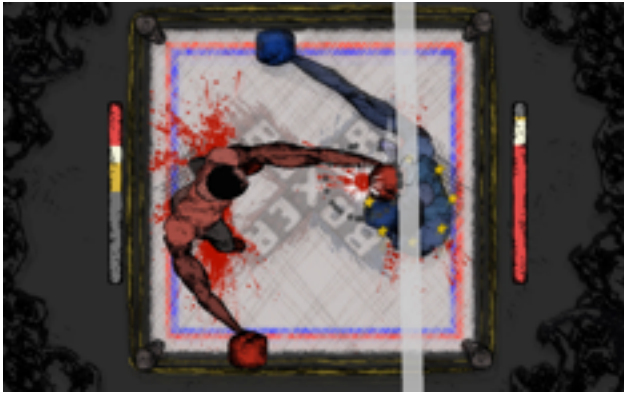
Dear Pigeon Man is an interactive story for VR devices and tells the story of a pigeon post office that loses its relevance during the mid-nineties internet revolution. The story is told through the interaction with weird and wonderful characters and exploring their environments.

**Hoky**



HOKY is a minimalist local multiplayer game from the abstract minds of Kitty Calis and Jan Willem Nijman, with audio by Eirik Suhrke. A non-traditional take on the classic sport of hockey, HOKY bends the rules and intentionally avoids deep knowledge of the source material. Ignorance or a fresh perspective? There's only one way to find out! HOKY is currently shown exclusively at events, each time as a completely different version.

## Boxer



Boxer, is a top down boxing game played using only the analogue sticks -- and without all that boring 'moving' stuff in the way. Boxer strips out all the boredom of boxing and gives you what you really wanted to see in the Mayweather and Pacquiao fight: juicy punches to the face. No hugs, no running - just boxing.

## Cobra Club HD



Cobra Club is a "dick pic" photo studio game about body image and privacy.

## If found, please return



The world will end in 40 days. You ensure it happens. Set equally in the small Irish fishing town of Ninch and an infinitely scaling non-euclidean space this is a game about relationships: the strange, funny and the heart-breaking. Read the infinitely unfolding diaries of local space astronaut Casio and erase them. Erase the things you've done, the places you've been, the people you thought you could love, and even erase existence itself.

## Cult Camp Showcase



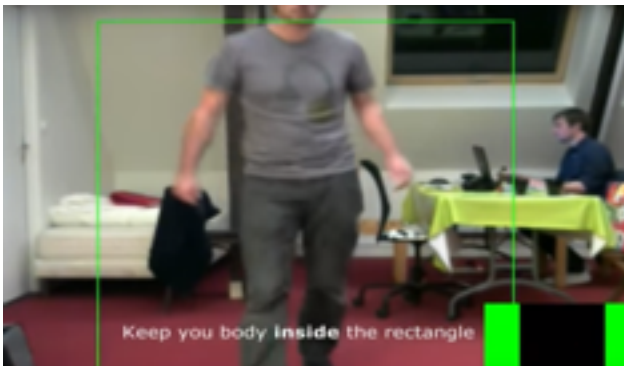
camp cult is a collective of curious creators, composing a copious count of crafts.

## Daiichi Dash



Jump'N'Shoot - Twelve year old Aiko from Fukushima travels to Tokyo on her quest to take revenge on those allegedly responsible for her homeland's ruin.

## La discipline du rectangle



"La discipline du rectangle" is a game about constraints for one player/performer.

The player is seen by a camera and his image is fed back to the screen, surrounded by a rectangle. By moving and resizing this rectangle and forbidding to cross its boundaries, the game forces the player into constrained positions.

Moreover, the player's movements are constrained on a line drawn on the floor, which means he can't use depth to appear smaller or taller in the image.

Any game is a coercive system, as it dictates boundaries and rules into which a player can act.

By drawing a visual boundary for the player's body, this experience puts a light on this property of game systems."

## educade/67games



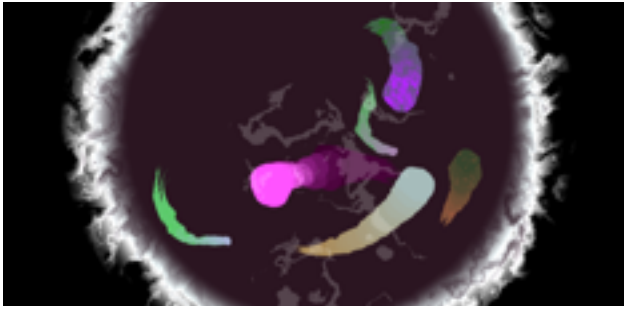
We're experimenting with educational games for primary school age children. We believe that well-crafted games can be used as mediums to compliment learning

## Intergalactic Jellyfish



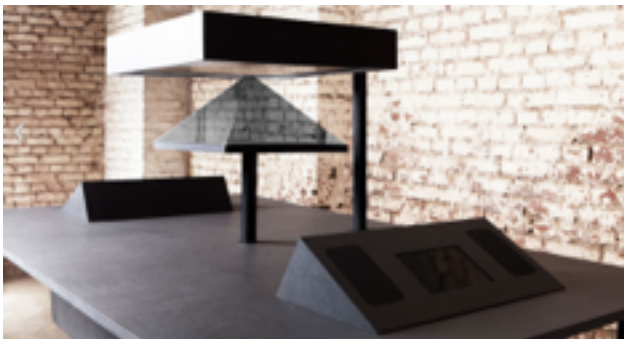
"The intergalactic jellyfish is trapped in a box, and it is very angry, to the point it could destroy Earth. To prevent this, the player has to shove their hand into the box, find the peanuts with the help of a webcam and give it to the jellyfish, because it is well known peanuts are the only way to calm jellyfishes. Every time the player touches a tentacle though, the screen will glitch even more, making the game more difficult to play."

## Ghost Pond



Ghost Pond is an "aquarium". Contemplate its life as colourful abstract fish appear, wander, play, dance together and make babies. Enjoy the chill atmosphere.

## Hologame



Holograms are no longer only special effects in television and movies. At the international video game festival 2016 you can actually play the vision. The game "Holoship" is presented in an interactive 3d holographic console installation.

## Impacto



a wearable that simulates physical impact in VR  
Impacto is a research project by Pedro Lopes, Alexandra Ion and Patrick Baudisch at the Hasso Plattner Institute.

## Suck My Rainbow



"A vintage vacuum cleaner build to be a game controller.

The vacuum cleaner is equipped with a color-sensor that allows it to detect the hue of whatever is in its field of view. It then requests colors that you need to find around you - usually on other peoples clothes.

Well the true story is that the vacuum cleaner thinks it's a unicorn and as we all know unicorns only eat rainbows. So it's your job to find the colors it asks for and vacuum them. So satisfy the vacuum cleaner's - sorry, the unicorn's--hunger for rainbows."

## #SkiJump / #SelfieTennis



#SelfieTennis - go play tennis with yourself!  
#SkiJump - jump like a unicorn!

## Liyla and the shadows of war



Liyla and the shadows of war is a game based on actual events, it tells a story of little girl lives in Gaza during the war in 2014.

## Megazerds



Mergazerds is an 8-player local cooperative/competitive game where two teams of four players each use a custom built controller to fight as giant robots for the title of Defender Of The City! Each player only controls one limb so success requires careful coordination, communication and a lot of shouting.

## No Pain No Gain



No Pain No Gain is about running, jumping and splatting against walls. A silhouette (or "trick") is projected on the wall and the players should run and reproduce it before the end of the timer. If executed correctly, the trick is captured by a webcam and a score is calculated. Animated gif of every performances are also generated.

## Omnibus



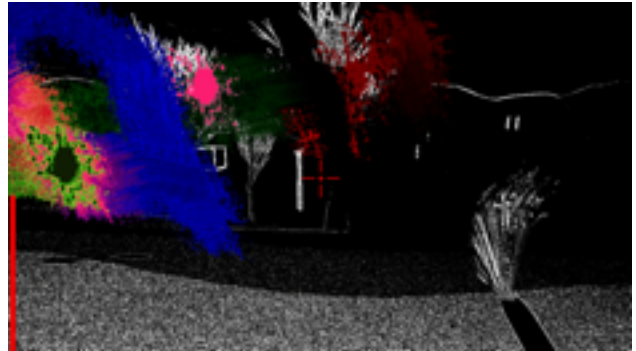
Omnibus is next-to-last gen physics game about the most powerful bus in the universe that can't stop or even slow down for reasons incomprehensible to the simple human mind.

## Team Lazerbeam Date Machine



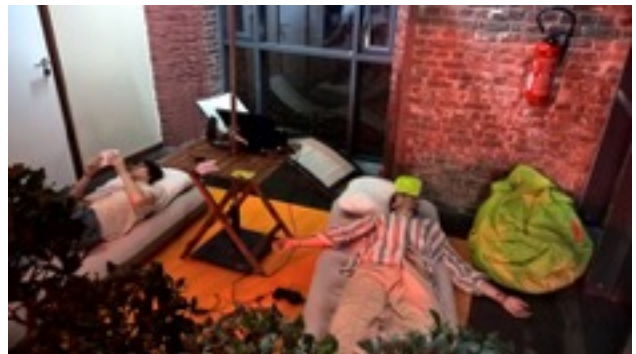
What's your dream date? Running around on dinosaurs? Or getting busy in a wrestling ring? With Team Lazerbeam's Dating Machine you can do both! The machine features 2 TLB games, Snow Cones, a super-sweet icecream cone romance, and a brand new steamy saga of macho men; Wrestling with Emotions!

## Triologue



Triologue is an inter-media game performance that transforms the process of game creation, playing and experiencing it into a playful tug-of-war of control, caught in a cultural and economic system which seeks to reinforce the status quo. Arranged as an installation crossing multiple media, participants embody three roles — a Developer who modifies a game in real-time while it's being interacted by a Player. At the same time, the rest of the audience play as the Critics whose evaluation of the overall performance alters the Developers' range of powers, and thus the game and the nature of the installation.

## VR Lounge



VR Lounge is based around the concept of relaxation and aims to do the opposite of what VR games usually have to offer: a calm, soothing experience, in which you just have to lie down and enjoy the view (and look kinda silly while doing it).

## Bonkell (TBD)



Bonkell is a minimalist, rhythmic video installation for up to 12 people, which is about precision and cooperation. The game consists of a series of mini-courses, each carried out by pressing an increasingly complex sequence through 12 arcade buttons built into the room's 2 tables.

## Fire Truck Open Sound System



Can you believe it? This is going to be crazy! Sos bring his fire truck to A MAZE. / Berlin: "If you make awesome music and want to show off, A MAZE. is going to feature a Fire Truck Open Sound System! Bring your gear, hook up, and play your lovely music! The truck is gonna be just outside the urban spree booming with awesome tunes all the time! Just make sure to bring those awesome tunes of yours! And if you're not a musician yet, there's still plenty of time!"